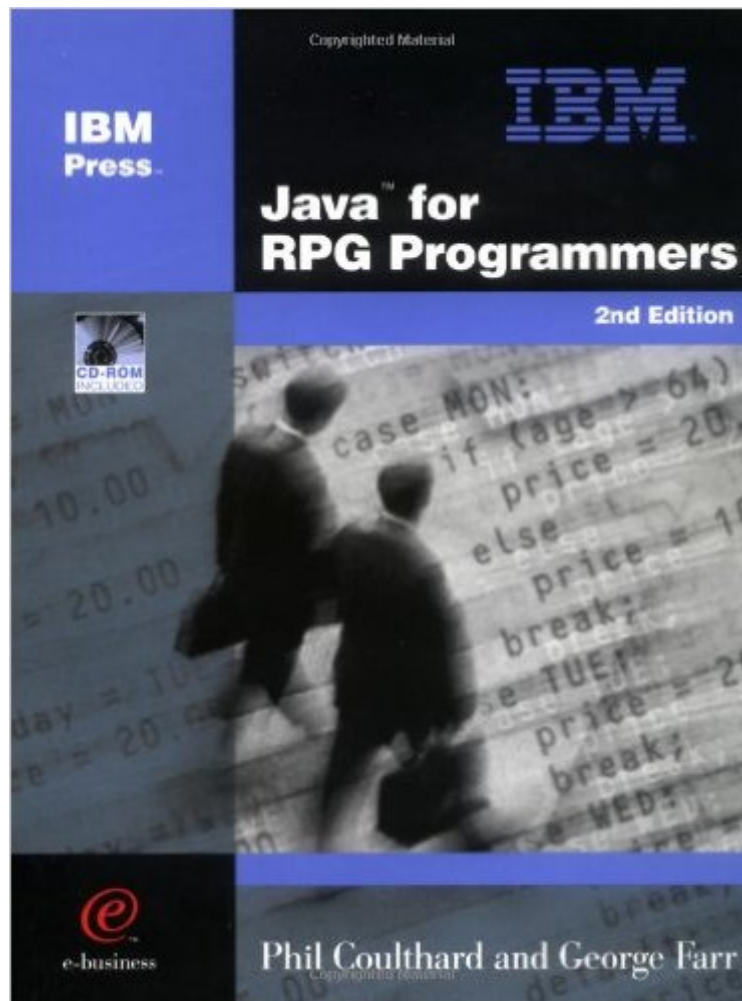


The book was found

Java For RPG Programmers, 2nd Edition



Synopsis

Java is here to stay. As the roles of Java in business and e-business applications continue to grow, all iSeries and AS/400 IT professionals have a choice to make. Learn Java, or get left behind. If you are a programmer who wants to stay on the cutting edge of your career, you will have to learn Java, and you will have to use Java. If you are a development manager, you will need to understand Java and its promise. If you are an architect, it is even more important to know Java and know when and where to use it. Or not use it. IBM is not abandoning RPG, but more and more Java is finding a role in leading-edge applications. For an RPG programmer, learning Java can be daunting, but with the right help, it's a skill that can be mastered. This book offers that help. It gently yet comprehensively walks you through the Java language and core Java-supplied functionality. Best of all, you will learn Java by comparing it to RPG! You learned RPG. Leverage that investment and learn Java!

Book Information

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Customer Reviews

I started with a book called Java 2 from Scratch and did a lot of scratching of my head. I think it'll be a good book for me eventually, but not right now. I needed something better to get my feet wet. A co-worker lent me his copy of Coulthard and Farr's book and I spent an evening with it. Afterwards I went to [Amazon](#) and ordered it. If you are an RPG programmer (I'm from the ILE RPG IV side) and want to begin learning JAVA, this is the book to start with. It does a good job contrasting RPG with JAVA to as to give a decent reference point. No other book does that and I found it to be most helpful. When I finished the book, I felt a lot better about the language but I need to go further with something else

(Ivor Horton's book is probably going to be the something else). I thought the chapter on the Java Onion was really well done and very informative. The chapter on Threads was completely over my head. I'll return to that topic at some future point. The OO chapter was good but I found Jennifer Hamilton's Object Orientation for the AS/400 Programmer does a better job explaining these concepts. Over all these guys did a real fine job. By the way, I had the privilege of attending their Java seminar at the Fall Common conference in Baltimore and they really made the seminar enjoyable. You should catch one of their presentations some time. They're a good team and keep your attention. They do a good job. The one beef I have is they left me hanging on page 418 with the MsgBox class. They say it would be simple to add the line of code to your program to use the class. Maybe I'm being stupid, but it wasn't simple for me. They should have at least shown you how to use it because I still haven't figured it out. Phil or George, are you reading this?

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